

## ART (HIGH SCHOOL)

### Essential Discipline Goals

#### **CRITICAL:**

To develop, through the visual arts, the ability to perceive and respond to ideas, experiences, and the environment.

#### **HISTORICAL/CULTURAL:**

To develop an understanding of the visual arts as a basic aspect of history and human experience

#### **PRODUCTION:**

To develop and organize knowledge and ideas for expression in the production of art.

#### **AESTHETICS:**

To develop the ability to identify, analyze and apply criteria for making visual aesthetic judgements.

#### **Publications I**

#### **STANDARD            Indicator**

#### **CRITICAL**

- AR.PB1.10    Compare aspects of natural and human-made visual forms and other phenomena.
- AR.PB1.10.01            Examine the visual characteristics of natural forms.
- AR.PB1.10.02            Examine the visual characteristics of human-made forms.
- AR.PB1.10.03            Identify the publications that emphasize characteristics of human-made and natural forms.
- AR.PB1.15    Translate or "decode" the meaning of works of through description and interpretation.
- AR.PB1.15.01            Examine natural phenomena through design concepts:
- |                     |                            |
|---------------------|----------------------------|
| A. Elements of Art  | B. Principles of Design    |
| 1. Line             | 1. Rhythm/Movement/Pattern |
| 2. Shape/Form/space | 2. Balance                 |
| 3. Color            | 3. Proportion              |
| 4. Texture          | 4. Variety/Emphasis/Unity  |
- AR.PB1.15.02            Identify what the purposes of a publication piece is and what was intended by the editors.
- AR.PB1.15.03            Examine the degree of success or failure in a publication piece based upon one's personal aesthetic criteria.

- AR.PB1.20 Interpret and analyze design concepts perceived in art and nature.
- AR.PB1.20.01 Identify the basic design concepts found in nature through:
- |  |   |
|--|---|
| <p>A. Elements of Art</p> <ol style="list-style-type: none"> <li>1. Line</li> <li>2. Shape/Form/space</li> <li>3. Color</li> <li>4. Texture</li> </ol> | <p>B. Principles of Design</p> <ol style="list-style-type: none"> <li>1. Rhythm/Movement/Pattern</li> <li>2. Balance</li> <li>3. Proportion</li> <li>4. Variety/Emphasis/Unity</li> </ol> |
|--|---|

### **HISTORICAL/CULTURAL**

- AR.PB1.25 Select and analyze works of various artists which record, preserve, highlight, and symbolize cultural ideas.
- AR.PB1.25.01 Identify publication styles of today with various historical art styles and their influence on today's publications.
- AR.PB1.25.02 Identify and examine various publication styles used to record, document, comment and express cultural ideas.
- AR.PB1.30 Determine how specific societies are reflected in and changed by works of art.
- AR.PB1.30.01 Examine how societies use publications to communicate and express their ideas.
- AR.PB1.30.02 Examine the impact publication has on society through discussion, research and observations.
- AR.PB1.35 Recognize the relationship between the choices an artist makes and the society or context in which he/she works.
- AR.PB1.35.01 Examine through one's own perception and style publications that communicate thoughts and feelings to others.
- AR.PB1.40 Recognize the influences of art on technology and technology on the arts.
- AR.PB1.40.01 Identify publications' imagery that incorporates technical advances with traditional art techniques/medium.
- AR.PB1.40.02 Identify/examine the elements of design and their effect on a publication.

### **PRODUCTION**

- AR.PB1.45 Use a variety of art tools, materials, and techniques to solve specific art problems.
- AR.PB1.45.01 Apply the use of a variety of equipment, software, tools, and materials to demonstrate a proficiency in the publication process.
1. Computers
    - a. Software
    - b. Scanner
    - c. CD ROM
  2. Paper Stock

3. Photography Equipment

AR.PB1.45.02 Apply the use of a variety of production techniques to demonstrate a proficiency in the publication process.

**A. Planning**

1. Staff organization
2. Ladder

**B. Photography**

1. Skills

**C. Copy**

1. Fitting
2. Writing
3. Editing
4. Proof Reading

**D. Artwork**

1. Paste-up

**E. Business**

1. Promotion
2. Sales
3. Advertising
4. Circulation

AR.PB1.45.03 Apply the use of a variety of design concepts to demonstrate a proficiency in the publication process.

**A. Planning**

1. Theme
2. Type/Fonts

**B. Layout**

1. Types
2. Picture Selection
3. Cropping
4. Dummy

**C. Copy**

1. Uses
2. Type faces

**D. Artwork**

1. Cover
2. Line art
3. Half-tone
4. Special Effects

AR.PB1.50 Apply knowledge acquired in a variety of contexts to the creation of visual images.

AR.PB1.50.01 Select, practice, and use publication techniques in the development at application design (see application design).

AR.PB1.50.02 Examine a publication that incorporates production skills.

AR.PB 1.55 Apply specific design concepts to solve problems of composition.

AR.PB1.55.01 Identify design concepts used in publication application designs.

AR.PB1.55.02 Examine how design concepts are used in the composition of publications.

AR.PB1.60 Develop a responsible attitude toward oneself and others through continuing compliance with health and safety rules.

AR.PB1.60.01 Identify and demonstrate a responsible attitude toward others that promotes safe use of all computer software and hardware

AR.PB1.60.02 Describe and identify the safety precautions associated with publications

**A. Materials**

1. Disks

**B. Hardware**

1. Keyboard

**C. Software**

1. Corrupting files

- |                     |                              |                  |
|---------------------|------------------------------|------------------|
| 2. Toner Cartridges | 2. Monitor                   | 2. Trashing      |
| 3. Mouse            | 3. Computer &<br>Accessories | 3. System folder |
| 4. Paper            | 4. Surge Protector           | 4. Copyright law |

## **AESTHETICS**

- AR.PB1.65 Evaluate a variety of visual forms through analysis and discussion in order to make judgments.
- AR.PB1.65.01 Identify criteria used for aesthetic judgment of publications.
- AR.PB1.65.02 Examine and critique publications using concepts of design.
- AR.PB1.70 Apply aesthetic criteria in critiquing selected art works.
- AR.PB1.70.01 Identify artistic and functional qualities of publications.
- AR.PB1.70.02 Identify and select publications for portfolio or exhibition.
- AR.PB1.75 Assess one's own aesthetic framework and modify one's work accordingly.
- AR.PB1.75.01 Identify the criteria used in judging the quality of a publication.
- AR.PB1.75.02 Apply the identified aesthetic criteria to critique one's own art work as part of a publication.
- AR.PB1.75.03 Identify criteria used for a publication for distribution

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To develop an understanding of the visual arts as a basic aspect of history and human experience

#### **PRODUCTION:**

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#### **AESTHETICS:**

To develop the ability to identify, analyze and apply criteria for making visual aesthetic judgements.

### **Publications II**

#### **STANDARD**

#### **Indicator**

#### **CRITICAL**

AR.PB2.10	Compare aspects of natural and human-made visual forms and other phenomena.										
AR.PB2.10.01	Interpret and analyze the visual characteristics of natural forms.										
AR.PB2.10.02	Interpret and analyze the visual characteristics of human-made forms.										
AR.PB2.10.03	Interpret and analyze the publications that emphasize characteristics of human-made and natural forms.										
AR.PB2.15	Translate or "decode" the meaning of works of through description and interpretation.										
AR.PB2.15.01	Analyze natural phenomena through design concepts: <table><tbody><tr><td>A. Elements of Art</td><td>B. Principles of Design</td></tr><tr><td>1. Line</td><td>1. Rhythm/Movement/Pattern</td></tr><tr><td>2. Shape/Form/space</td><td>2. Balance</td></tr><tr><td>3. Color</td><td>3. Proportion</td></tr><tr><td>4. Texture</td><td>4. Variety/Emphasis/Unity</td></tr></tbody></table>	A. Elements of Art	B. Principles of Design	1. Line	1. Rhythm/Movement/Pattern	2. Shape/Form/space	2. Balance	3. Color	3. Proportion	4. Texture	4. Variety/Emphasis/Unity
A. Elements of Art	B. Principles of Design										
1. Line	1. Rhythm/Movement/Pattern										
2. Shape/Form/space	2. Balance										
3. Color	3. Proportion										
4. Texture	4. Variety/Emphasis/Unity										
AR.PB2.15.02	Evaluate what the purposes of a publication piece is and what was intended by the editors.										
AR.PB2.15.03	Evaluate the degree of success or failure in a publication piece based upon one's personal aesthetic criteria.										

- AR.PB2.20 Interpret and analyze design concepts perceived in art and nature.
- AR.PB2.20.01 Interpret the basic design concepts found in nature through:
- |  |   |
|--|---|
| <p>A. Elements of Art</p> <ol style="list-style-type: none"> <li>1. Line</li> <li>2. Shape/Form/space</li> <li>3. Color</li> <li>4. Texture</li> </ol> | <p>B. Principles of Design</p> <ol style="list-style-type: none"> <li>1. Rhythm/Movement/Pattern</li> <li>2. Balance</li> <li>3. Proportion</li> <li>4. Variety/Emphasis/Unity</li> </ol> |
|--|---|

**HISTORICAL/CULTURAL**

- AR.PB2.25 Select and analyze works of various artists which record, preserve, highlight, and symbolize cultural ideas.
- AR.PB2.25.01 Analyze publication styles of today with various historical art styles and their influence on today’s publications.
- AR.PB2.25.02 Interpret and examine various publication styles used to record, document, comment and express cultural ideas.
- AR.PB2.30 Determine how specific societies are reflected in and changed by works of art.
- AR.PB2.30.01 Analyze how societies use publications to communicate and express their ideas.
- AR.PB2.30.02 Analyze the impact publication has on society through discussion, research and observations.
- AR.PB2.35 Recognize the relationship between the choices an artist makes and the society or context in which he/she works.
- AR.PB2.35.01 Analyze through one's own perception and style publications that communicate thoughts and feelings to others.
- AR.PB2.40 Recognize the influences of art on technology and technology on the arts.
- AR.PB2.40.01 Analyze publications’ imagery that incorporates technical advances with traditional art techniques/medium.
- AR.PB2.40.02 Analyze and interpret the elements of design and their effect on a publication.

**PRODUCTION**

- AR.PB2.45 Use a variety of art tools, materials, and techniques to solve specific art problems.
- AR.PB2.45.01 Apply the use of a variety of equipment, software, tools, and materials to demonstrate a proficiency in the publication process.
1. Computers
    - a. Software
    - b. Scanner
    - c. CD ROM

2. Paper Stock  
3. Photography Equipment  
AR.PB2.45.02 Apply the use of a variety of production techniques to demonstrate a proficiency in the publication process.

**A. Planning**

1. Staff organization
2. Ladder

**B. Photography**

1. Skills

**C. Copy**

1. Fitting
2. Writing
3. Editing
4. Proof Reading

**D. Artwork**

1. Paste-up

**E. Business**

1. Promotion
2. Sales
3. Advertising
4. Circulation

AR.PB2.45.03 Apply the use of a variety of design concepts to demonstrate a proficiency in the publication process.

**A. Planning**

1. Theme
2. Type/Fonts

**B. Layout**

1. Types
2. Picture Selection
3. Cropping
4. Dummy

**C. Copy**

1. Uses
2. Type faces

**D. Artwork**

1. Cover
2. Line art
3. Half-tone
4. Special Effects

AR.PB2.50 Apply knowledge acquired in a variety of contexts to the creation of visual images.

AR.PB2.50.01 Analyze, practice, and use publication techniques in the development at application design (see application design).

AR.PB2.50.02 Examine a publication that incorporates production skills.

AR.PB 2.55 Apply specific design concepts to solve problems of composition.

AR.PB2.55.01 Identify design concepts used in publication application designs.

AR.PB2.55.02 Analyze how design concepts are used in the composition of publications.

AR.PB2.60 Develop a responsible attitude toward oneself and others through continuing compliance with health and safety rules.

AR.PB2.60.01 Identify and demonstrate a responsible attitude toward others that promotes safe use of all computer software and hardware

AR.PB2.60.02 Describe and identify the safety precautions associated with publications

**A. Materials**

**B. Hardware**

**C. Software**

- |                     |                           |                     |
|---------------------|---------------------------|---------------------|
| 1. Disks            | 1. Keyboard               | 1. Corrupting files |
| 2. Toner Cartridges | 2. Monitor                | 2. Trashing         |
| 3. Mouse            | 3. Computer & Accessories | 3. System folder    |
| 4. Paper            | 4. Surge Protector        | 4. Copyright law    |

## **AESTHETICS**

- AR.PB2.65 Evaluate a variety of visual forms through analysis and discussion in order to make judgments.
- AR.PB2.65.01 Evaluate criteria used for aesthetic judgment of publications.
- AR.PB2.65.02 Analyze and critique publications using concepts of design.
- AR.PB2.70 Apply aesthetic criteria in critiquing selected art works.
- AR.PB2.70.01 Analyze and select artistic and functional qualities of publications.
- AR.PB2.70.02 Identify and select publications for portfolio or exhibition.
- AR.PB2.75 Assess one's own aesthetic framework and modify one's work accordingly.
- AR.PB2.75.01 Evaluate the criteria used in judging the quality of a publication.
- AR.PB2.75.02 Apply the identified aesthetic criteria to critique one's own art work as part of a publication.
- AR.PB2.75.03 Identify criteria used for a publication for distribution.

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#### **PRODUCTION:**

To develop and organize knowledge and ideas for expression in the production of art.

#### **AESTHETICS:**

To develop the ability to identify, analyze and apply criteria for making visual aesthetic judgements.

#### **Publications III-VI**

#### **STANDARD**

#### **Indicator**

#### **CRITICAL**

- AR.PB3.10 Compare aspects of natural and human-made visual forms and other phenomena.
- AR.PB3.10.01 Compare and contrast the visual characteristics of natural forms.
- AR.PB3.10.02 Compare and contrast the visual characteristics of human-made forms.
- AR.PB3.10.03 Compare and contrast publications that emphasize characteristics of human-made and natural forms.
- AR.PB3.15 Translate or "decode" the meaning of works of through description and interpretation.
- AR.PB3.15.01 Compare and contrast natural phenomena through design concepts:
- |                     |                            |
|---------------------|----------------------------|
| A. Elements of Art  | B. Principles of Design    |
| 1. Line             | 1. Rhythm/Movement/Pattern |
| 2. Shape/Form/space | 2. Balance                 |
| 3. Color            | 3. Proportion              |
| 4. Texture          | 4. Variety/Emphasis/Unity  |
- AR.PB3.15.02 Compare and contrast the purposes of a publication piece and what was intended by the editors.
- AR.PB3.15.03 Compare and contrast the degree of success or failure in a publication piece based upon one's personal aesthetic criteria.

- AR.PB3.20 Interpret and analyze design concepts perceived in art and nature.
- AR.PB3.20.01 Interpret the basic design concepts found in nature through:
- |                     |                            |
|---------------------|----------------------------|
| A. Elements of Art  | B. Principles of Design    |
| 1. Line             | 1. Rhythm/Movement/Pattern |
| 2. Shape/Form/space | 2. Balance                 |
| 3. Color            | 3. Proportion              |
| 4. Texture          | 4. Variety/Emphasis/Unity  |

**HISTORICAL/CULTURAL**

- AR.PB3.25 Select and analyze works of various artists which record, preserve, highlight, and symbolize cultural ideas.
- AR.PB3.25.01 Compare and contrast publication styles of today with various historical art styles and their influence on today's publications.
- AR.PB3.25.02 Interpret and examine various publication styles used to record, document, comment and express cultural ideas.
- AR.PB3.30 Determine how specific societies are reflected in and changed by works of art.
- AR.PB3.30.01 Compare and contrast how societies use publications to communicate and express their ideas.
- AR.PB3.30.02 Compare and contrast the impact publications have on society through discussion, research and observations.
- AR.PB3.35 Recognize the relationship between the choices an artist makes and the society or context in which he/she works.
- AR.PB3.35.01 Discriminate through one's own perception and style publications that communicate thoughts and feelings to others.
- AR.PB3.40 Recognize the influences of art on technology and technology on the arts.
- AR.PB3.40.01 Compare and contrast publications' imagery that incorporates technical advances with traditional art techniques/medium.
- AR.PB2.40.02 Compare and contrast the elements of design and their effect on a publication.

**PRODUCTION**

- AR.PB3.45 Use a variety of art tools, materials, and techniques to solve specific art problems.
- AR.PB3.45.01 Apply the use of a variety of equipment, software, tools, and materials to demonstrate a proficiency in the publication process.
1. Computers
    - a. Software
    - b. Scanner

c. CD ROM

- 2. Paper Stock
- 3. Photography Equipment

AR.PB3.45.02 Apply the use of a variety of production techniques to demonstrate a proficiency in the publication process.

**A. Planning**

- 1. Staff organization
- 2. Ladder

**B. Photography**

- 1. Skills

**C. Copy**

- 1. Fitting
- 2. Writing
- 3. Editing
- 4. Proof Reading

**D. Artwork**

- 1. Paste-up

**E. Business**

- 1. Promotion
- 2. Sales
- 3. Advertising
- 4. Circulation

AR.PB3.45.03 Apply the use of a variety of design concepts to demonstrate a proficiency in the publication process.

**A. Planning**

- 1. Theme
- 2. Type/Fonts

**B. Layout**

- 1. Types
- 2. Picture Selection
- 3. Cropping
- 4. Dummy

**C. Copy**

- 1. Uses
- 2. Type faces

**D. Artwork**

- 1. Cover
- 2. Line art
- 3. Half-tone
- 4. Special Effects

AR.PB3.50 Apply knowledge acquired in a variety of contexts to the creation of visual images.

AR.PB3.50.01 Compare, contrast, and use publication techniques in the development at application design (see application design).

AR.PB3.50.02 Create a publication that incorporates production skills.

AR.PB3.55 Apply specific design concepts to solve problems of composition.

AR.PB3.55.01 Compare and contrast design concepts used in publication application designs.

AR.PB3.55.02 Compare and contrast how design concepts are used in the composition of publications.

AR.PB3.60 Develop a responsible attitude toward oneself and others through continuing compliance with health and safety rules.

AR.PB3.60.01 Analyze and describe a responsible attitude toward others that promotes safe use of all computer software and hardware.

AR.PB3.60.02 Analyze and describe the safety precautions associated with publications.

**A. Materials**

**B. Hardware**

**C. Software**

- |                     |                           |                     |
|---------------------|---------------------------|---------------------|
| 1. Disks            | 1. Keyboard               | 1. Corrupting files |
| 2. Toner Cartridges | 2. Monitor                | 2. Trashing         |
| 3. Mouse            | 3. Computer & Accessories | 3. System folder    |
| 4. Paper            | 4. Surge Protector        | 4. Copyright law    |

## **AESTHETICS**

- AR.PB3.65 Evaluate a variety of visual forms through analysis and discussion in order to make judgments.
- AR.PB3.65.01 Evaluate criteria used for aesthetic judgment of publications.
- AR.PB3.65.02 Analyze and critique publications using concepts of design.
- AR.PB3.70 Apply aesthetic criteria in critiquing selected art works.
- AR.PB3.70.01 Analyze and select artistic and functional qualities of publications.
- AR.PB3.70.02 Identify and select publications for portfolio or exhibition.
- AR.PB3.75 Assess one's own aesthetic framework and modify one's work accordingly.
- AR.PB3.75.01 Evaluate the criteria used in judging the quality of a publication.
- AR.PB3.75.02 Evaluate the identified aesthetic criteria to critique one's own art work as part of a publication.
- AR.PB3.75.03 Apply criteria used for a publication for distribution.